



Code of Conduct

Airsoft skirmishing is under constant scrutiny. A single irresponsible incident caused by a skirmisher has the potential to contribute to the destruction of our much-loved hobby. Without formally agreeing to them, players have been following these common sense rules for decades and the hobby can carry on for decades more if we all continue to act in a responsible manner.

The following is a set of rules that (in addition to the constitution) every member must abide by. The object of these rules is not to restrict players or to tell them how to skirmish, but to ensure that every member understands their responsibilities as skirmishers.

1. The Law

Members must comply with all relevant laws, in particular;

1.1. Members must at all time comply with the Anti-Social Behaviour Act 2004. In short, this means that you must not carry a Airsoft replica in a public place without good reason (a valid reason would be, for example, carrying the replica in your car for attending a skirmish) and you must carry it in an appropriate case or slip (it is not prudent to carry them in the original box unless you reverse the lid or otherwise hide the box illustration and markings). You must not carry or display your Airsoft replica in view of the general public (It must be out of sight when in you car and it is also a good idea to make sure that they are not easily viewable through the windows of your house)

1.2. Members must at all time comply with the Violent Crime Reduction Act 2006. You may only import or purchase RIFs if you are entitled to. When selling RIFs you MUST be fully satisfied that the buyer is over 18 and entitled to the specific skirmishers, re-enactors, or filmmakers defence. Members are reminded that irrefutable skirmisher status is obtained when they have attended 3 games over a time period of more than 2 months and joined a site as a member.

1.3. Do not use Airsoft equipment at a skirmish, which exceeds the power limits of the site that you are skirmishing at.

In addition, the following derived from legislation:

1.3.1. In England & Wales and Scotland, members must not possess automatic airsoft replicas that exceed 1.3J muzzle energy

1.3.2. In England & Wales, members must not skirmish – or in Scotland, possess – single shot (semi-automatic or single action) airsoft replicas that exceed 2.5J muzzle energy.

1.3.3. In Northern Ireland (and Ireland), members must not possess any replicas that have a muzzle energy that exceeds 1J.

2. Safety

2.1. Always handle Airsoft replicas with caution in whether at a skirmish or not. Most loss or damage to people's eyes occurs in the home. Like a real firearm, always assume that a BB is loaded and that the replica is ready to fire.

2.2. Never shoot someone with your Airsoft replica without his or her express permission, and ensure that they are wearing the appropriate safety equipment.

- 2.2.1. Players participating in an organised skirmish are expressing permission to be shot with airsoft replicas.
- 2.3. Safety at skirmish sites is everyone's responsibility. If you are aware of something, which may endanger players or the public, you should bring it to the attention of the site staff. Likewise, it is every member's duty to check that players around them correctly store their weapons when in safe areas or conditions.
- 2.4. Always take into account that even when firing low powered replicas you can harm other players with irresponsible use of your equipment, such as blind firing and 'hosing' at close range.
- 2.5. Always wear eye protection during Airsoft skirmishes and consider the need to protect your teeth and hands.
- 2.6. Members must never use their Airsoft replicas to intentionally cause discomfort to another player. Using them to punish or discourage a player or marshal is not acceptable behaviour.

3. Attending a skirmish

- 3.1. Members must try to let the skirmish organiser know in good time if they will be unable to attend a skirmish which they have booked spaces for.
- 3.2. Members must obey the directions of site staff.
- 3.3. Members must respect the decisions of site staff.
- 3.4. Members should try to turn up at sites in time to prepare themselves and attend the safety and game briefing. Turning up late disrupts the game day and makes life difficult for the site staff.
- 3.5. Members must try to reduce the environmental impact of skirmishing by sharing transport to games.
- 3.6. Members must not initiate aggressive or ill-tempered exchanges with other players.
- 3.7. Bullying is completely intolerable on or off the field.
- 3.8. Skirmishing whilst impaired by alcohol or drugs is unsafe.

4. Gameplay

- 4.1. Members must make every effort to obey the rules and the spirit of the skirmish, which they are playing.
 - 4.1.1. The association and by extension the committee will never rule nor take disciplinary action on matters involving gameplay or 'cheating' as it would be impractical and unfair. Such action is the responsibility of the skirmish site involved.

5. Miscellaneous

- 5.1. What skirmishers do during the course of the hobby is not comparable to service in the armed forces. Never lead yourself or others to believe that the games you play are on par with real soldiering.
- 5.2. Members are strongly encouraged to assist and welcome new players. Without them, the hobby has no future.
- 5.3. Members are strongly discouraged from using Imitation Firearms (commonly known as 'two tones') at skirmishes. As 'Skirmishers' as defined by law, full members have no need to purchase or use 'two tones'.
- 5.4. Members must not bring the association into disrepute or undermine it through actions, words or deeds. They are reminded that they will always be viewed as ambassadors for the hobby and the association. Members must never discriminate against or refer in a derogatory manner to any individual or group on the basis of their age, race, sex, disability, sexual orientation, religion or belief.
- 5.5. Members must pay particular attention to paragraph 2.3 of the constitution;

"Each of the members contracts with each of the others to promote and represent the interests and the views of the association, especially in relation to action and intended action by the general media and the British government or any of its agents."